

Character's Name:			Player's Name:		
Character's Vocation: Scout			Character's Level: 2		
Character's Race: Elf	Gender: Male	Height: 74" / 6'2"	MR%:	0	
Birth Aspect: Well	Age: 85	Weight: 171 lbs	Social Status:	14	
Birth Sign: Gemini	Belief:	LCAP: 262 lbs	Build:	Average / 4	
Total Honor Points: 0	INF: 31	CCAP: 131 lbs	Jump:	14 ft	
Honor Points Used: 0	Romance Factor: 33	Body Recover Rate Per Day			
Attributes:	Attribute	AR%	Body: 49	Total Rest: 9%	Lt. Act: 6% Active: 3%
Agility (AGIL): 24	98%	Fatigue: 38	FRR: 13 Sleep for one hour	FFR: 9 Rest for 10 minutes	
Strength (STR): 18	85%	BAP: 22	ML: 0	Character Description:	
Constitution (CON): 20	90%		PMF: 0		
Intellect (INT): 20	90%		PFF: 8		
Wisdom (WIS): 16	79%	Father's Social Class: Half Blood			
Discipline (DISC): 15	76%	Father's Vocation: Goblin Hunter	Hair Color:	Eye Color:	
Bardic Voice (BV): 18	85%	Sibling Rank: 1 st	Hair Feature:		
Appearance (APP): 15	76%	Family Status: Black Sheep	Skin Texture:		
Piety (PTY): 15	76%	Resist Disease: 98%	Unusual Features:		

CORE SKILLS								Special Abilities	
Skill Name:	TYPE	DF	Level	BSC%	ATT Bonus	PSF%	TSC%		
Alertness: Sight	C	7	0	7%	-	15%	22%	Ambidextrous	
Alertness: Sound	C	7	0	7%	-	0%	7%	Night Vision	
Alertness: Smell	C	7	0	7%	-	0%	7%	Enhanced Sight	
Brawling	C	3	0	40%	21	21%	61%	Meditation	
Dodge	C	3	0	40%	20	20%	60%		
Stamina	C	3	0	40%	16	16%	56%		
Willpower	C	3	0	40%	6	6%	46%		
Faith	C	5	0	20%	6	6%	26%		
Local Geography	C	1	0	60%	20	20%	80%		
Language: Spoken (Own)	C	1	0	60%	16	16%	76%		

Optional Attributes:		Attribute	AR%	Curses:	
Natural Charisma (NCR):		19	88%	Phobias:	
Dexterity (DEX):		25	99%		
Ferocity (FER):		19	88%	Defects:	
Absolute STR Rating (ASR):		16	79%		
Luck:		17	82%		

Armor Type (Worn)		Slash	Crush	Pierce	Missile	Energy	AP Cost	FP Cost	FP to Wear	Descriptions
Leather		6	5	4	5	5	0	0	0	Soft leather

Combat Matrix Chart							Damage						
Att.							Damage	Str	Lvl	Damage	Crit	Chance of	
Weapon Name	DF	BSC%	Lvl	Bonus	PSF%	TSC%	Base	Bonus	Bonus	Total	Mod	Bash	AP
Dagger	2	50%	3	28%	37%	87%	2P	4	1	7P	+0	10	6
Longsword	2	50%	3	22%	31%	81%	5S	9	2	16S	+1	8	8

Type of Bow: Yew			Name of Bow:				Reload AP: 8		Quick Draw AP: 5				(-20% TSC%)	
Hunting Arrows 10				War Arrows 5				Armor Piercing Arrows 5				Range		
TSC% Modifier	Distance in feet	Damage	Crit	TSC% Modifier	Distance in feet	Damage	Crit	TSC% Modifier	Distance in feet	Damage	Crit			
0%	20	14	0	0%	20	15	0	0%	20	17	-0	Short Range		
-5%	60	13	-5	-5%	50	14	-4	-5%	50	17	-7	Med. Range		
-10%	200	12	-10	-10%	150	13	-8	-10%	125	16	-8	Long Range		
-20%	450	12	-16	-20%	250	13	-15	-20%	175	15	-16	Ext. Range		
-30%	900	12	-20	-30%	600	13	-19	-30%	450	15	-20	Max Range		

MAGICK WORK SHEET

Magick Mode	DF	BSC%	Level	Att. Bonus %	PSF%	ASPECT%	PMF%	TSC%	ML
Focus Type:	PSF Bonus	Targeting Bonus	FP Reduction	Number of Spells	Number of Charges	Recharge Rate	Comments		
Method of Magick	Type	DF	BSC%	Level	Att. Bonus %	PSF%	TSC%	Mode Mod	MR Mod
Basic Magick - Air									
Basic Magick - Earth									
Basic Magick - Fire									
Basic Magick - Water									
Arcane Magick									
Bow Magick									
Command Magick									
Divination Magick									
Forge Magick									
Illusion Magick									
Plant Magick									
Summoning Magick									
Transcendental Magick									
Transmutation Magick									
Troll Magick									
Wards Magick									
Magick Skill Name	Type	DF	BSC%	Level	Att. Bonus	PSF%	TSC%	Comments	
Spell Research									
Spell Enhancement									
Word of Guard									
Lore of Correspondences									
Laws of Magick									
Interpret the Omens									
Mage Speech Spoken									
Mage Speech Written									

ACT OF FAITH WORK SHEET

Faith Skills	DF	BSC%	Level	Att. Bonus %	PSF%	TSC%	Comments
Primary (Atheist)	5	0	20%	6	6%	26%	
Secondary()							
Base Belief	Earned Belief Points	Current Belief Points	Current PFF	Believers Status	Description Comment / Notes		
Primary							
Secondary							
Unbeliever							

