

Character's Name:				Player's Name:			
Character's Vocation:	Knight			Character's Level:	2		
Character's Race:	Human	Gender:	Male	Height:	6'1"	MR%:	0
Birth Aspect:	Well	Age:	25	Weight:	210 lbs.	Social Status:	23
Birth Sign	Aries	Belief:	10	LCAP:	362 lbs.	Build:	heavy
Honor Points:		INF:	13	CCAP:	181 lbs	Jump:	11

Attributes:	Attribute	AR%	Body:	51	Body Recover Rate Per Day			
Agility (AGL):	17	82%	Fatigue:	39	Total Rest: 4	Lt. Act: 3	Active: 2	
Strength (STR):	20	90%	BAP:	21	FRR:	Sleep for one hour	FFR:	Rest for 10 minutes
Constitution (CON):	19	88%			ML:	N/A	Character Description:	
Intellect (INT):	14	73%			PMF:	0		
Wisdom (WIS):	15	76%			PFF:	0		
Discipline (DISC):	17	82%	Father's Social Class:	Landless knight			Hair Color:	Eye Color:
Bardic Voice (BV):	11	62%	Father's Vocation:	In house to knight			Hair Feature:	
Appearance (APP):	13	70%	Sibling Rank:	1 st son			Skin Texture:	
Piety (PTY):	10	58%	Family Status:	Good			Unusual Features:	
			Resist Disease:	97%				

CORE SKILLS								Special Abilities	
Skill Name:	TYPE	DF	Level	BSC%	ATT Bonus	PSF%	TSC%	Enhanced sight	
Alertness: Sight	C	7	0	07	10%	-	17%		
Alertness: Sound	C	7	0	07	-	-	07%		
Alertness: Smell	C	7	0	07	-	-	07%		
Alertness: Taste	C	8	0	03	-	-	03%		
Alertness: Touch	C	9	0	02	-	-	02%		
Brawling +5% TSC	C	3	3	40	14	23	68%		
Dodge +5% TSC	C	3	3	40	8	17	62%		
Stamina	C	3	0	40	18	18	58%		
Willpower	C	3	0	40	10	10	50%		
Faith	C	5	0	20	0	0	20%		
Local Geography	C	1	0	60	4	4	64%		
Language: Spoken (Own)	C	1	0	60	4	4	64%		

Optional Attributes:	Attri bute	AR%	Curses:	
Natural Charisma (NCR):	15	76%		
Dexterity (DEX):	20	90%	Phobias:	
Ferocity (FER):	22	94%		
Absolute STR Rating (ASR):	18	85%	Defects:	People are uncomfortable around you.
Luck:	22	94%		

Armor Type (Worn)	Slash	Crush	Pierce	Missile	Energy	AP Cost	FP Cost	Descriptions
Brigandine	10	11	8	9	7	-3	-2/-1	Wear per hour/ Per CB round
Conical Helm	11	10	8	10	8	0	0/0	
Kite Shield	18	16	16	16	16	0	0/0	Adds +15% bonus to blocking attacks

Combat Matrix Chart							Damage							
		Att.					Damage		Str	Lvl	Damage	Crit	Chance of	
Weapon Name	DF	BSC%	Lvl	Bonus	PSF%	TSC%	Base	Bonus	Bonus	Total	Mod	Bash	AP	
Cav Lance	3	40%	3	10	19	64%	10 P	10	3	23 P+	5	7	3 to set	
Knights sword	2	50%	4	14	26	81%	6 S	10	2	18 S	1	8	8	
Flail (cav)	3	40%	3	14	23	68%	6 C	10	2	18 C	1	7	9	
Hv Shield Play	2	50%	3	14	23	78%	4 C	10	2	16 C	0	9	Special	
Dagger	2	50%	3	10	19	74%	2 P	5	1	8 P	0	10	7	
War Hammer	2	50%	3	20	29	84%	5 C	10	2	17 C	2	9	8	

