

<b>Name:</b>				<b>Player's Name:</b>			
<b>Character's Vocation:</b>		Weaponsmith		<b>Character's Level:</b>		2	
<b>Character's Race:</b>	Human	<b>Gender:</b>	Male	<b>Height:</b>	6' 0"	<b>MR%:</b>	21
<b>Birth Aspect:</b>	Well	<b>Age:</b>	15	<b>Weight:</b>	197	<b>Social Status:</b>	10
<b>Birth Sign:</b>	Pisces	<b>Belief:</b>	12	<b>LCAP:</b>	278	<b>Build:</b>	9 Heavy
<b>Total Honor Points:</b>		<b>INF:</b>		<b>CCAP:</b>	139	<b>Jump:</b>	11
<b>Honor Points Used:</b>		<b>Romance Factor:</b>		<b>Body Recover Rate Per Day</b>			
<b>Attributes:</b>	<b>Attribute</b>	<b>AR%</b>	<b>Body:</b>	47	<b>Total Rest: 3</b>	<b>Lt. Act: 2</b>	<b>Active: 1</b>
<b>Agility (AGIL):</b>	20	90%	<b>Fatigue:</b>	34	<b>FRR: 13</b>	Sleep for one hour	<b>FFR: 19</b> Rest for 10 minutes
<b>Strength (STR):</b>	17	82%	<b>BAP:</b>	19	<b>ML:</b>	0	<b>Character Description:</b>
<b>Constitution (CON):</b>	17	82%			<b>PMF:</b>	-	
<b>Intellect (INT):</b>	17	82%			<b>PFF:</b>	5	
<b>Wisdom (WIS):</b>	17	82%			<b>Father's Social Class:</b>	Freeman	
<b>Discipline (DISC):</b>	17	82%	<b>Father's Vocation:</b>	Castle Cook	<b>Hair Color:</b>	Brown	<b>Eye Color:</b>
<b>Bardic Voice (BV):</b>	15	76%	<b>Sibling Rank:</b>	2 <sup>nd</sup> son	<b>Hair Feature:</b>		
<b>Appearance (APP):</b>	15	76%	<b>Family Status:</b>	Good	<b>Skin Texture:</b>		
<b>Piety (PTY):</b>	12	66%	<b>Resist Disease:</b>	94%	<b>Unusual Features:</b>		

CORE SKILLS								Special Abilities	
Skill Name:	TYPE	DF	Level	BSC%	ATT Bonus	PSF%	TSC%	Highly Resistant to Magick	
<b>Alertness: Sight</b>	C	7	0	7%	-	0	7		
<b>Alertness: Sound</b>	C	7	0	7%	-	0	7		
<b>Alertness: Smell</b>	C	7	0	7%	-	0	7		
<b>Brawling</b>	C	3	0	40%	14	14	54		
<b>Dodge</b>	C	3	0	40%	14	14	54		
<b>Stamina</b>	C	3	0	40%	10	10	50		
<b>Willpower</b>	C	3	0	40%	6	6	46		
<b>Faith</b>	C	5	1	20%	0	3	23		
<b>Local Geography</b>	C	1	0	60%	10	10	70		
<b>Language: Spoken (Own)</b>	C	1	0	60%	8	8	68		

<b>Optional Attributes:</b>		<b>Attribute</b>	<b>AR%</b>	<b>Curses:</b>					
<b>Natural Charisma (NCR):</b>		18	85%	<b>Phobias:</b>					
<b>Dexterity (DEX):</b>		20	40%	Minor arachnophobia		<b>Experience Points</b>			
<b>Ferocity (FER):</b>		19	88%	<b>Defects</b>		<b>Accumulated Exp: 8600</b>			
<b>Absolute STR Rating (ASR):</b>		11	62%			<b>Total Exp: 8600</b>			
<b>Luck:</b>		22	94%						

Armor Type (Worn)	Slash	Crush	Pierce	Missile	Energy	AP Cost	FP Cost	FP to Wear	Descriptions
Cuirbolli	6	8	5	4	5	0	0	-1 FP	

Combat Matrix Chart							Damage								
Weapon Name	DF	BSC%	Lvl	Att.			PSF%	TSC%	Damage Base	Str Bonus	Lvl Bonus	Damage Total	Crit Mod	Chance of Bash	AP
				Bonus	PSF%	TSC%									
<b>Dagger</b>	3	40%	2	20	26	66%	2 P	4	1	7 P	0	10	6		
<b>War Hammer</b>	2	50%	3	10	19	69%	5 C	8	2	15 C	2	9	9		
Throwing Knives	4	30	2	20	26	56%	1 P	4	1	6 P	0	10	6		

Throw Knife				RANGE
TSC% Modifier	Distance in feet	Damage	Crit	
0%	5	6	0	Short Range
-5%	10	6	0	Med. Range
-10%	20	5	-1	Long Range
-20%	30	3	-2	Ext. Range
-30%	40	1	-3	Max Range





Money	
<b>On hand:</b>	700
<b>In Safe Keeping:</b>	
<b>Jewels:</b>	

Letters or Documents	
Letter of Introduction <sup>1</sup>	

Weight Carried:		
Item	Weight	Cost
3 gal water skin	25 lbs.	
100 lbs backpack	7 lbs	
3 week dry rations <sup>2</sup>	9 lbs.	

Fatigue Cost/ Hour for load:		
Item	Weight	Cost
Tinder box, flint & Steel	1	
Iron Pot	5	
Wooden spoon & ladle	1	
Wooden Bowl and Mug	2	
50' rope	4	
Grappling Hook	2	
Dbl Wool Blanket	3	
3 Journal books	3	
6 quills & 6 black ink	5	
3 map cases & paper	4	

Clothing
Infantry boots black
Black Tunic & Breeches

**NOTES**

The character grew up in the home of the Varga Household. His father was the castle cook and taught all of his children his trade or arranged for the other members of the Varga house staff to teach his children. Being the second son this character began to apprentice under the castle weaponsmith who did not have any children. The character soon had two families that cared for him. The character on his 18<sup>th</sup> birthday entered the challenge of guilds for the province and won first place in the smithing. With the Prize money he purchased a two ton wagon with a team of strong draft horses. The character then outfitted the wagon with All the tools of his trade. He accepted a 5 year position with the 1<sup>st</sup> mounted force as their Master Weaponsmith. Both his parents And the Vargas (The Noble family his family served) was pleased with this opportunity for the character. The Character served With distinction. It was during this time with the military that he gained the skill of Wear armor. The Character figured that to Learn more about how to craft effective and comfortable armor he needed to learn how to wear the armor. This decision turned out To be a very good one as the armor he wore saved his life against the horde one evening.

The Character owns a 2 ton wagon pulled by a pair of draft horses. Fraya and A thena The Cart contains the following equipment:  
 Portable forge (100 lbs.), Portable anvil (25 lbs.), Small Bellows, 400 pounds of charcoal, 200 pounds of iron billets, Smelting crucible (5 lbs), smelting ladle, Smithy Hammer<sup>3</sup>, Smithy Rough Hammer<sup>4</sup>, Smith Finishing Hammer<sup>5</sup> Smithy Small Punch, Smithy Large Punch, Smithy Tongs, Smithy Pliers Small, Smithy Pliers Large and structural material in order to set up a temporary smithy in less than four hours.

Pisces Horoscope adds +5 to craft and Material Magica skills  
<sup>1</sup> The letter of introduction is from Lord Erich Varga  
<sup>2</sup> Dry rations include dried fruit, breads and dried or smoked meats  
<sup>3</sup> Smithy Hammer for working the metals <sup>4</sup> Smithy Rough Hammer is used to roughly shape the metal into the desired object  
<sup>5</sup> Smithy Finishing Hammer is used to create the finishing form of the object's shape

