

Character's Name:				Player's Name:			
Character's Vocation:	Mounted King's Warrior			Character's Level:	2		
Character's Race:	Human	Gender:	Male	Height:	6' 6"	MR%:	0
Birth Aspect:	Well	Age:	25	Weight:	285 lbs.	Social Status:	20
Birth Sign	Scorpio	Belief:	11	LCAP:	490 lbs.	Build:	Massive
Honor Points:		INF:	31	CCAP:	248 lbs	Jump:	10

Attributes:	Attribute	AR%	Body:	58	Body Recover Rate Per Day		
Agility (AGL):	18	85%	Fatigue:	40	Total Rest: 8	Lt. Act: 5	Active: 3
Strength (STR):	20	90%	BAP:	20	FRR: 12	Sleep for one hour	FFR: 8 Rest for 10 minutes
Constitution (CON):	19	88%			ML:	0	Character Description:
Intellect (INT):	11	62%			PMF:	0	
Wisdom (WIS):	13	70%	Father's Social Class:	Freeman			
Discipline (DISC):	13	70%	Father's Vocation:	Sgt- Cmdr	Hair Color:	Eye Color:	
Bardic Voice (BV):	11	62%	Sibling Rank:	Only Child			Hair Feature:
Appearance (APP):	8	50%	Family Status:	Good			Skin Texture:
Piety (PTY):	11	62%	Resist Disease:	97%			Unusual Features:

CORE SKILLS								Special Abilities	
Skill Name:	TYPE	DF	Level	BSC%	ATT Bonus	PSF%	TSC%	Keen Hearing	
Alertness: Sight	C	7	0	07%	-	-	7%		
Alertness: Sound	C	7	0	07%	10	10	17%		
Alertness: Smell	C	7	0	07%	-	-	07%		
Alertness: Taste	C	8	0	03%	-	-	03%		
Alertness: Touch	C	9	0	02%	-	-	02%		
Brawling	C	3	2	40%	16	22	67%		
Dodge	C	3	2	40%	8	14	59%		
Stamina	C	3	0	40%	18	18	58%		
Willpower	C	3	0	40%	2	2	42%		
Faith	C	5	0	20%	0	0	20%		
Local Geography	C	1	1	60%	0	3	63%		
Language: Spoken (Own)	C	1	3	60%	0	30	90%		

Optional Attributes:	Attri bute	AR%	Curses:	
Natural Charisma (NCR):	11	62%		
Dexterity (DEX):	19	88%	Phobias:	
Ferocity (FER):	21	92%	Claustrophobia	Experience Points
Absolute STR Rating (ASR):	22	94%	Defects	Accumulated Exp: 8500
Luck:	18	85%		Total Exp: 8400

Armor Type (Worn)	Slash	Crush	Pierce	Missile	Energy	AP Cost	FP Cost	Descriptions
Scalemale Coif (helm)	10	8	7	8	7	0/0	0/-1	Wear per hour/per CB round
Scalemale Cuirass	10	8	7	8	7	-3	-2/-1	Wear per hour / per CB round
Heavy Kite Shield	18	16	16	16	16	0	0	+15 to block attack with shield

Combat Matrix Chart							Damage							
		Att.					Damage		Str	Lvl	Damage	Crit	Chance of	
Weapon Name	DF	BSC%	Lvl	Bonus	PSF%	TSC%	Base	Bonus	Bonus	Total	Mod	Bash	AP	
Lance (cav)	3	40%	3	8	17	62%	10 P	11	3	24 + P	+5	7	Special	
Great Sword	2	50%	4	16	28	83%	6 S	11	3	20 S	+1	7	10	
Hvy Shield	2	50%	1	16	19	74%	4 C	11	1	16 C	+1	5	Special	
Dagger	1	60%	4	12	28	93%	2 P	6	1	9 P	0	10	6	
Spear	3	40%	0	10	10	55%	5 P	11	2	18 P	0	10	11	
Mounted combat	3	40%	0	12	12	57%								

Money	
On hand:	600 p
In Safe Keeping:	
Jewels:	

Letters or Documents	
Letter to Ride	
Letter of introduction	
Letter of Merit	

Weight Carried:		
Item	Weight	Cost
3 gal water skin	25 lbs.	
100 lbs backpack	7 lbs	
1 week dried rations*	3 lbs.	

Fatigue Cost/ Hour for load:		
Item	Weight	Cost
Kite Shield	16 lbs	
Great Sword	6 lbs	
Dagger	½ lbs.	
Flint& Steel/Tinderbox	12 oz	
Double Wt. Wool blanket	6 lbs.	
Wood spoon, bowl/plate	4 oz	
Wood mug	2 oz	
Small wooden cross	2 oz	
Oil lantern	3 lbs.	
2 pts oil for lantern	2 lbs.	
1 gal iron pot	5 lbs.	

Clothing
Brown tunic/ Breeches
Drk. Green Tunic/Breeches
Black Riding boots
Black infantry Boots
Sword Belt / Sword & Dagger Sheath
Drk Green Cloak
Drk. Brown Cloak

NOTES
All Combat Skills get a +5% to their TSC% due to the character's Zodiac Sign. This character's ASR is used for STR bonus for Weapons damage.
Character's own language is Kingdom. The Character was taught to read while his father served as Sgt-Cmdr for the king. He was Also taught to speak the trade (common) tongue when he was a child.
His father secured a position for his son (the character) in the King's Mounted Force. The character spent three years training under Lord Michael and was assigned to the First Mounted Force under Lord Michael. In the battle of Twin River he (the Character) demonstrated great valor and courage. He (the Character) was awarded a letter of Merit presented to him by the King. During the Battle of flames he (the Character) was trapped under his light war horse when the building he just entered collapsed upon him and 4 other mounted warriors. He was the only one that survived. He was trapped there for three days until he was rescued. Because of this incident he has a mild form of Claustrophobia
The Character was presented with a Medium Warhorse
Medium War Horse Weight 1800 lbs.
War Horse Armor: ½ saclemail armor 160 lbs. Slash:10 Crush:8 Pierce:7 Missile:8 Energy:7
The war horse has two 25 lbs saddle bags.
Riding Saddle
Lance Carrier (3 lances)
* Dry rations include dried fruit, breads and dried or smoked meats
His shield has the coat of arms of the First Mounted Force
Letter of introduction is from his father the Sgt-Cmdr of the men at arms of keep of Azin
Letter to ride is from Philip Darcey the King's Advisor of Roads and waterways
Letter of Merit was written by King Rene' Nari' for the battle at Twin Rivers
The character is an only child. His mother died giving birth to him. He was brought up in the keep of Azin where he learned to Read and write his own language. He wears the small wooden cross that was his mothers.